



# *FDOT DISTRICT 3 2014 ETAT MEETING*

## Intersection Analysis





## OVERVIEW

### Purpose

- Determine the appropriate solution for each unique project
- Ensure the recommended solution safely and efficiently accommodates all road users

### Process

- Determine the analysis tool
- Collect existing conditions data
- Analyze the existing conditions
- Future conditions analysis



## *DATA COLLECTION*

Can be robust or minimal depending on the nature of the study. May include :

- Traffic Counts
- Signal timing/phasing
- Free-flow travel speeds
- Travel times
- Queue lengths
- O/D information
- Roadway geometry
- Average delay by movement
- Crash Data

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## *ANALYSIS TOOLS*

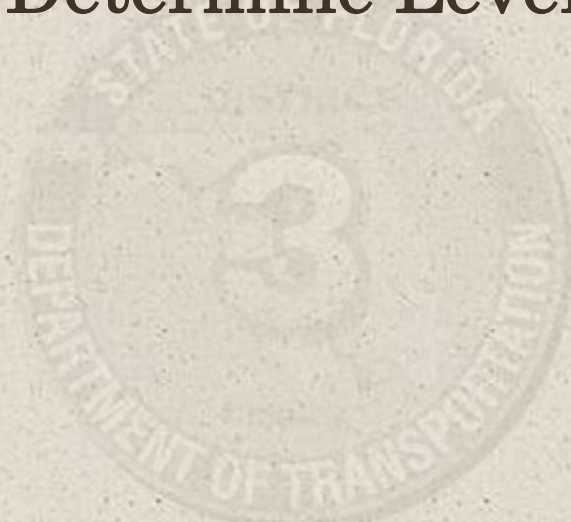
- Highway Capacity Software (HCS)
- Synchro
- aaSIDRA
- SimTraffic - Microsimulation
- CORSIM - Microsimulation
- VISSIM - Microsimulation

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## *EXISTING CONDITIONS ANALYSIS*

- Serves as the baseline and calibration point
- Helps to identify current operational deficiencies
- Determine Level of Service (LOS)





## *FUTURE CONDITIONS ANALYSIS*

Can the current intersection configuration meet the operational needs of the future demand?

What other options are available?

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## *FUTURE CONDITIONS ANALYSIS*

General types of intersections:

- Unsignalized Intersections
- Signalized Intersections





## *FUTURE CONDITIONS ANALYSIS*

### Unsignalized Intersections

- LOS is measured as seconds of delay per vehicle
- Acceptable LOS is usually D or better
- LOS D equates to 35 sec/veh or less
- Often exhibit failing operations of the side street
- Easy fix is a signal, but will a signal be warranted in the future?
- Based on available right-of-way, surrounding roadway network, traffic volumes other solutions besides signalization should be investigated

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## *FUTURE CONDITIONS ANALYSIS*

### Unsignalized Options

- Restricted Crossing U-Turn Intersection
- Roundabout

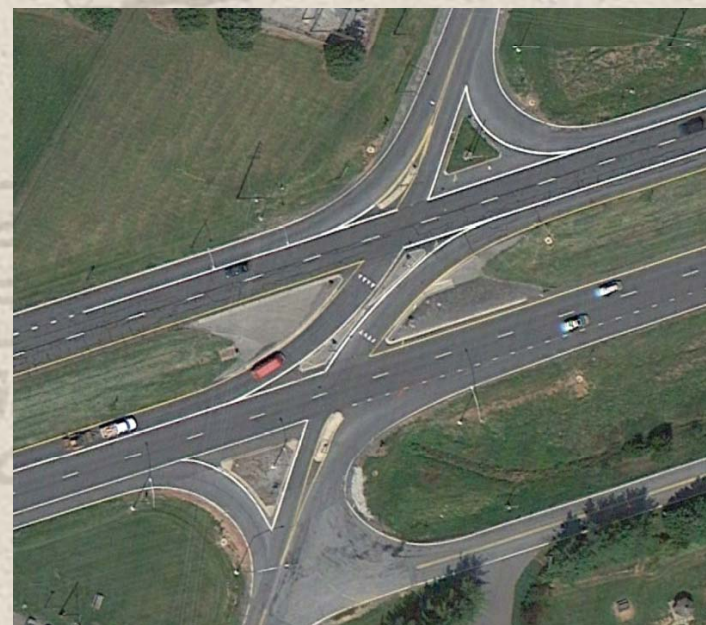




## *FUTURE CONDITIONS ANALYSIS*

### Restricted Crossing U-Turn Intersection

- Reduces the need for a traffic signal
- Can be signalized if needed
- Fewer Conflict Points (18 vs. 32)
- Increases throughput
- Reduces travel time
- LOS measured at 3 locations







## *FUTURE CONDITIONS ANALYSIS*

### Roundabout

- Reduces the need for a traffic signal
- 75% fewer conflict points than conventional intersection
- Can reduce delay 20% or more
- Increases throughput
- Reduces travel time







## *FUTURE CONDITIONS ANALYSIS*

### Signalized Intersections

- LOS is measured as seconds of delay per vehicle
- Acceptable LOS is usually D or better
- LOS D equates to 55 sec/veh or less
- Iterative analysis to determine optimal geometric needs in the future
- When reasonable at-grade intersection geometry does not work, what's next?

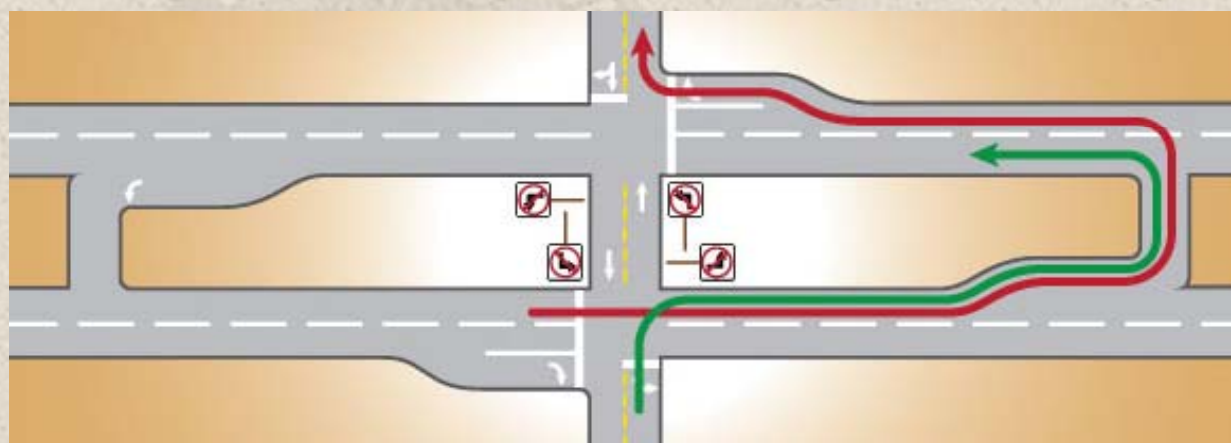
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## *FUTURE CONDITIONS ANALYSIS*

### Signalized Options

- Median U-Turn Intersection
- Continuous Flow Intersection



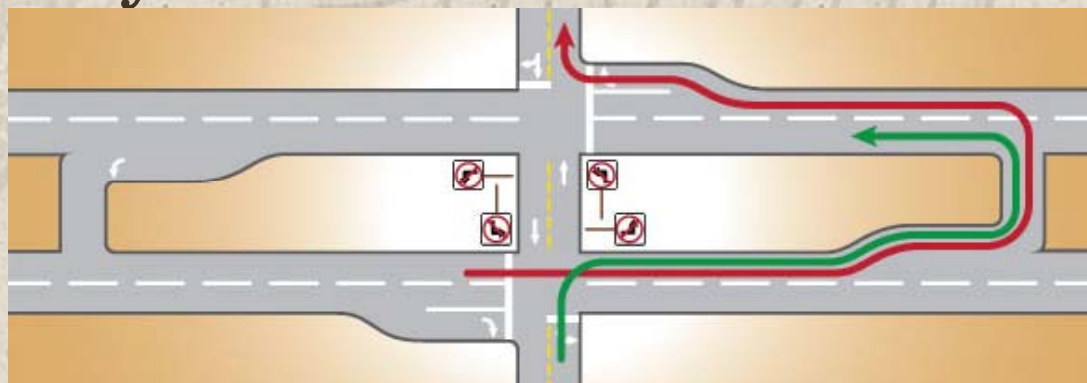




## *FUTURE CONDITIONS ANALYSIS*

### Median U-Turn Intersection

- Almost always signalized
- Fewer Conflict Points (16 vs. 32)
- Increases throughput
- Reduces travel time
- Can be used on medium to high speed divided highways







## *FUTURE CONDITIONS ANALYSIS*

### Continuous Flow Intersection

- Always signalized
- Fewer Conflict Points (30 vs. 32)
- Increases throughput
- Reduces travel time
- LOS can be measured using standard techniques





## *TRAFFIC ANALYSIS*

- Determine the analysis tool
- Collect existing conditions data
- Analyze the existing conditions
- Future conditions analysis
- Quantifiable results

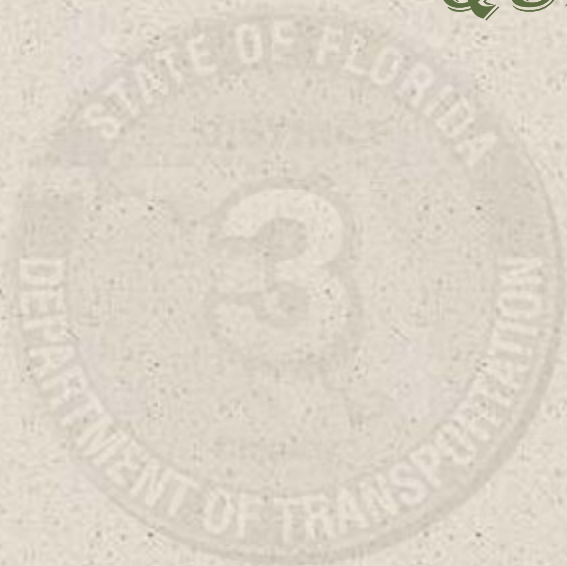


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*QUESTIONS?*



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